



Geographic maps file format standard

Our content management system (CMS) is Open Text Web Site Management Server (formerly RedDot CMS). Our [Geographic maps standard](#) allows you to add maps to CMS content pages. The widget that you use to insert a map gives you the ability to select certain pre-existing map layers like Stations, Stops and Piers.

You may sometimes, however, need to add data to a map that isn't in the existing set of layers. You can do this by specifying a KML file within the widget. A KML file is a data file that defines a set of pins, lines and polygons to be plotted on a map.

The purpose of this document is to specify the requirements for creating KML files.

Audience

- Designers
- Developers

Requirements

1. You can create a KML file using free applications like Google Earth
2. The following KML entities are supported:
 - StyleMap
 - Point
 - LineString
 - Polygon
3. The following subset of entity properties are supported:
 - Point
 - StyleMap/IconStyle/Icon/href
 - name - This **must** be a simple string and **must not** contain any HTML markup (links, images etc.)
 - LineString
 - StyleMap/LineStyle/color (including opacity using #aaggbrr)
 - StyleMap/LineStyle/width

- Polygon
 - StyleMap/LineStyle/color (including opacity using #aaggbrr)
 - StyleMap/LineStyle/width
 - StyleMap/PolyStyle/color (including opacity using #aaggbrr)
- 4. You **must** only use TfL style pins listed in the [Brand identity standard](#)
- 5. If you use any other icon (eg Google Earth provided icon) it will be ignored when the pin is shown on the map on the TfL site and instead a TfL style pin will be shown with the name of the pin in it
- 6. You **must** only use colours listed in the [Brand identity standard](#) for lines and polygons
- 7. You **must** seek approval from us before using any other pins or colours
- 8. We will confirm URLs for the pin images

Why we do this

There are a number of benefits to using a single file format for adding new layers to geographic maps

- **Sharing new functionality**
New layers developed for one map, where appropriate, will be available to other maps at little or no additional cost
- **Rapid development of new maps**
New maps will be quicker and cheaper to develop as they will be able to re-use common elements from other maps, and their elements will be available for use in existing maps
- **Future upgradability**
As the TfL Online mapping platform is updated with new functionality or features, it will be easier and cheaper to update all the maps at once

Further reading

- [Brand identity standard](#)
- [Geographic maps standard](#)
- [Schematic maps standard](#)
- [Map data](#)

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Owner: TfL Online Compliance
Department: TfL Online

Version history

Version	Date	Summary of changes
1.0	03/02/2014	First issue

Review history

Name	Title	Date	Comments
